

pot to cook. It fills house with porridge and will not stop until ordered by mistress. A1115.2. Why the sea is salt: magic salt mill.

\*BP II 438 (Grimm No. 103); Aarne JSFO XXVII (1909) 67, 80; \*Liungman SSF III 205ff.; Krohn FFC XCVI 48. — Finnish 52; Finnish-Swedish 6; Estonian 6; Livonian 1; Lithuanian 4; Lappish 1; Swedish 32 (Uppsala 8, Stockholm 1, Göteborg 8, Lund 2, Liungman 4, misc. 9); Norwegian 8; Danish 26, Grundtvig No. 65; Icelandic 3; Irish 62, Beal III 53f. No. 3, XIV 215, XVIII 94f.; French 3; Catalan: Amades No. 57; German: Ranke 15; Austrian: Haiding No. 4; Czech: Tille Soupis I 530f. 2; Slovenian 5; Serbocroatian 3; Polish 3, (738) 2; Russian: Andrejev 1; Greek 1; Indonesian: DeVries No. 189; Chinese: Eberhard FFC CXX 107f. No. 63, FFC CXXVIII 81f. No. 38. — Franco-American 3; Cape Verde Islands: Parsons MAFLS XV (1) 238 n. 2; West Indies (Negro) 2. — African (Basuto): Jacottet 220 No. 33.

- 566** *The Three Magic Objects and the Wonderful Fruits (Fortunatus)*. The return of the objects is brought about with an apple, the eating of which causes horns to grow.

I. *The Magic Objects*. (a) Three men each receive from a mannikin or from enchanted princess a magic object: (b) a self-filling purse (mantle), (c) a traveling-cap, (d) and a horn (whistle) that furnishes soldiers.

II. *Loss of Objects*. (a) The objects are one by one stolen by a princess with whom the hero plays cards. (b) By means of the traveling-cap they transport the princess to a distant place, but she escapes.

III. *The Magic Apple*. The hero eats an apple that causes horns to grow on his head; later he finds a fruit that removes them.

IV. *Recovery of the Objects*. (a) The hero returns to the court and succeeds in causing the princess to eat an apple; horns grow on her head. (b) In payment for curing her he receives back the magic objects.

Motifs:

I. D812. Magic object received from supernatural being. N821. Help from little man. D5. Enchanted person. D1470.1. Magic wishing-object. Object causes wishes to be fulfilled. D1451. Inexhaustible purse furnishes money. D1455.1. Magic mantle provides treasure. D1520. Magic object affords miraculous transportation. D1520.11. Magic transportation by cap (hat). D1475.1. Magic soldier-producing horn.

II. K2213. Treacherous wife. D861.6. Magic object stolen in card game. R210. Escapes.

III. D992.1. Magic horns (grow on person's forehead). D1375.1. Magic objects (fruit, vegetables, charm, flowers, drink) cause horns to grow on person. D1376.1. Magic objects (fruit, ring) make nose long (restore it). D1375.2. Magic object (fruit, nut, water, flowers) removes horns from person. D881.1. Recovery of magic object by use of magic apples. These apples cause horns to grow. D895. Magic object returned in payment for removal of magic horns.

\*\*Aarne MSFO XXV 85—97; \*BP I 470ff., cf. III 3ff. (Grimm No. 122); Coffin 4. — Finnish 80; Finnish-Swedish 3; Estonian 23; Livonian 2; Lithuanian 47; Lappish 1; Swedish 11 (Uppsala 1, Göteborg 2, Liungman 2, misc. 6); Norwegian 7; Danish 25, Grundtvig No. 63; Icelandic 2; Scottish 1; Irish 85, Beal IV 398f., VI 280f, IX 102ff.f.; French 27; Catalan: Amades Nos. 29, 52, 77, 136, 146; Dutch 2; Flemish 4; German: Ranke 23; Austrian: Haiding No. 12; Italian 7 (Tuscan 563 g, n, q 3, Sicilian 4, Gonzenbach No. 30); Rumanian 7; Hungarian 8; Czech: Tille Soupis II (1) 283—303 3, FFC XXIV 273; Slovenian 5; Serbocroatian 4; Polish 8, (560A) 2; Russian: Andrejev *Ukraine* 7, Afanasiev 30; Greek 16, Hahn No. 44; Turkish: Eberhard-Boratav No. 174 III, IV, 175 17; India 4; Indonesian: DeVries No. 189; Chinese: Eberhard FFC CXX 253 No. 196. — Franco-American 8; Spanish-American: Rael No. 244 (U.S.), Hansen (Argentina) 1, (Chile) 1, (Puerto Rico) 1; Cape Verde Islands: Parsons MAFLS XV (1) 238 n. 2; West Indies (Negro) 2; American Indian: Thompson *C Coll* II 399ff.

**567** *The Magic Bird-heart.*

I. *The Bird-heart.* The hero eats the heart of the magic bird and thereby receives the power (a) of spitting gold or (b) of finding each day a coin under his pillow; or (c) he will become king.

II. *The Treacherous Wife.* A woman (or his own wife) causes him to vomit the bird heart and casts him out.

III. *Transformation of the Wife.* He finds a magic herb which transforms one to an ass. He succeeds with this in changing the wife to an ass and avenging himself.

Motifs:

I. D1470.1. Magic wishing-object. Object causes wishes to be fulfilled. B113.1. Treasure-producing bird-heart. Brings riches when eaten. D1561.1.1. Magic bird-heart (when eaten) brings man to knightship. M312.3. Eater of magic bird-heart will become rich (or king).

II. D861.5. Magic object stolen by hero's wife. K2213. Treacherous wife.

III. D965. Magic plant. D983. Magic vegetables. D551.2. Transformation by eating vegetable. D132.1. Transformation: man to ass. D661. Transformation as punishment.

Similar (with the difference in magic object and the vegetable) to Type 566. Often an introduction to Type 303.

\*\*Aarne MSFO XXV 143—200; \*BP I 528, \*III 3 (Grimm Nos. 60, 122); Coffin 3; \*Ranke FFC CXIV 113ff. — Finnish 52; Finnish-Swedish 4; Estonian 15; Livonian 1; Lithuanian 33; Lappish 1; Swedish 6 (Uppsala 1, Göteborg 1, Liungman 1, misc. 3); Norwegian 35; Danish 9; Scottish: Campbell-McKay No. 15; Irish 132, Beal VI 270ff.; French 12; Catalan: Amades No. 61; Dutch 1; Flemish 1; German: Ranke 33; Italian 4 (Tuscan [329], [870], [890] 3, Sicilian 1); Rumanian